### EVENT DESCRIPTIONS AND JUDGING CRITERIA

#### **OPEN FREESTYLE**

There are no required maneuvers for the Open Freestyle events. However, the program should be well balanced including jumps, spins, connecting moves, gliding maneuvers, etc. Judging criteria includes: Correctness of Jumps, Correctness of Spins, Correctness of Turns & Edges, Variety of Moves, Music Interpretation, Posture, Choreography & Pattern, Presentation, Duration and General Overall. Props are not permitted in this event.

#### **Skill Level Program**

#### **Duration and Technical Elements Allowed**

Bronze 1:30 minutes Freestyle 3 and below

Silver 2:00 minutes Freestyle 5 and below

Gold 3:00 minutes Freestyle 7 and below

Platinum 3:20 minutes Any Maneuvers

\*Any spin can be performed at any level. There is no penalty for skating under the prescribed duration. Skaters may exceed the duration by up to 10 secs.

#### **ARTISTIC SOLO**

This event is open to all skaters who have passed FS1 or higher. There are no required maneuvers. Skaters perform a program to music with emphasis on strong edges, flow, choreography, innovative moves and musical

interpretation. There is no score for technical ability in this event. Props are not allowed in this event.

#### **Skill Level Program Duration Maximum Technical Elements Allowed**

Bronze 1:30 minutes Freestyle 4 and below

Silver 1:30 minutes Freestyle 6 and below

Gold 2:00 minutes Any maneuvers

Platinum 2:00 minutes Any maneuvers

\*There is no penalty for skating under the prescribed duration. Skaters may exceed the duration by up to 10 secs.

#### SPOTLIGHT SOLO

The event is open to skaters of all levels. There are no required maneuvers in Spotlight events. Emphasis is placed on the theatrical and entertainment value of the skater's performance rather than on the technical accuracy of specific maneuvers. There is no score for technical merit. The three categories of Spotlight events include Character, Dramatic and Light Entertainment. For this event, these three categories can be consolidated into one general Spotlight category at the discretion of the competition director. **Props are permitted in Spotlight.** 

# **Skill Level Program**

### **Maximum Technical Elements Allowed**

Pre-Alpha - Delta

Duration

1:00 minutes Freestyle 1 and below

Bronze 1:30 minutes Freestyle 4 and below

Silver 1:30 minutes Freestyle 6 and below

Gold 2:00 minutes Any maneuvers

Platinum 2:00 minutes Any maneuvers

# \*There is no penalty for skating under the prescribed duration. Skaters may exceed the duration by up to 10 secs.

#### **OPEN PAIR**

There are no required maneuvers for the Open Pair events; but all skaters and coaches should carefully check the maneuver limitations for the Bronze, Silver & Gold levels. The program should be well balanced including jumps, spins, pair lifts, pair spins, footwork and connecting moves.

Open Pair event judging criteria includes: Correctness of Jumps, Correctness of Spins, Correctness of Turns & Edges, Variety of Moves, Music Interpretation, Posture, Choreography & Pattern, Presentation, Duration and General Overall.

# Skill Level Program Duration Maximum Technical Elements Allowed

Bronze 2:00 minutes Pair 3 and below

Silver 3:00 minutes Pair 5 and below Gold 3:00 minutes Pair 7 and below Platinum 4:30 minutes Any Pair maneuvers

# \*There is no penalty for skating under the prescribed duration. Skaters may exceed the duration by up to 10 secs.

### **ICE DANCING**

Solo and partnered Ice Dancing will be offered. Skaters must compete at their highest completed ISI level. Both partners must pass tests for the same ISI level as entered. The age grouping for ice dances will be determined by the age of the older skater. The dances for other levels will be announced just prior to the competition. For the traditional dances, no more than seven (7) introductory steps may be used before the dance begins. The Gay Games will supply music for the ice dancing competitors.

#### FREE DANCE

Solo and partnered Free Dance will be offered. Teams will enter at their registered ISI Dance Level and perform a free dance of their own design, using any rhythm or a change of rhythm in their music. The Free Dance program should express skaters' own inspirational and artistic capabilities and might contain sequences and segments from various dances within the ISI Ice Dancing, levels 1-9. Half-rotation jumps will be allowed at all levels.

#### **Skill Level Program Duration**

Free Dance 1-2 1:00 minutes Free Dance 3 1:30 minutes Free Dance 4-5 2:00 minutes Free Dance 6 2:30 minutes Free Dance 7 3:00 minutes Free Dance 8 3:30 minutes Free Dance 9 4:00 minutes Free Dance 10 4:30 minutes **\*There is no penalty for skating** 

\*There is no penalty for skating under the prescribed duration. Skaters may exceed the duration by up to 10 secs.

### **COUPLES SPOTLIGHT**

The event is open to skaters of all levels. There are no required maneuvers in Spotlight events. Emphasis is placed on the theatrical and entertainment value of the skater's performance rather than on the technical accuracy of specific maneuvers. There is no score for technical merit. The three categories of Spotlight events include Character, Dramatic and Light Entertainment. For this event, these three categories can be consolidated into one general Spotlight category at the discretion of the competition director. Props are permitted in this event.

### **Skill Level Program**

### **Duration Maximal Elements Allowed**

Low 1:00 minutes Freestyle 1 and below Bronze 1:30 minutes Freestyle 4 and below Silver 1:30 minutes Freestyle 6 and below Gold 2:00 minutes Any maneuvers Platinum 2:00 minutes Any maneuvers

# \*There is no penalty for skating under the prescribed duration. Skaters may exceed the duration by up to 10 secs.

#### **PRODUCTION TEAM**

A Production Team consists of 8-32 members in an ensemble performance of a creative, artistic work marked by extreme freedom of style, structure and costumes to illustrate a theme, mood or statement. Any and all types of skating elements are permitted including jumps and spins. Props are permitted in this event.

#### **Skill Level Program Duration**

Production Team 4:30 minutes

\*There is no penalty for skating under the prescribed duration. Skaters may exceed the duration by up to 10 secs.

#### ENSEMBLE

An Ensemble consists of 3-7 members in an ensemble performance of a creative, artistic work marked by extreme freedom of style, structure and costumes to illustrate a theme, mood or statement. Any and all types of skating elements are permitted including jumps and spins. Props are permitted in this event.

# **Skill Level Program Duration**

Ensemble 3:00 minutes

\*There is no penalty for skating under the prescribed duration. Skaters may exceed the duration by up to 10 secs.